

JUMP-SCARE

[part X of the ongoing TASK series]

Ryan Carraher (2020)

- Any amplified, bowed string instrument
- Requirements
 - Noise cancelling headphones
- WARNING
 - This piece exposes the performer to a sudden loud sound. Do not perform if this makes you uncomfortable or could cause discomfort in any way.
 - This warning does not apply to the audience as they will not hear the track the performer engages with.
- Instructions
 - (1) Contact the composer [ryan@ryancarraher.com] for an audio track. This audio track will always be 10 minutes long. Within this audio track there will be a single, very loud sound. The temporal location of this sound will be randomly generated and developed by the composer;
 - (2) Put your headphones on and start the track;
 - (3) Hold your bow 1-2mm above the strings. It should always be in danger of making unintended contact with the strings;
 - (4) Remain like this until you hear the loud sound in the headphones;
 - (5) The idea is that the intrusiveness of the sound will cause you to experience a jump-scare. The adrenaline induced physical responses become amplified through the instrument;
 - (6) Do not artificially respond to the sound, it should be a natural reaction;
 - (7) Once this occurs, the piece is concluded.
- This task can be performed live, documented as a video recording, a written commentary about your performance experience, or not documented at all.